MATHS SCHEME OF WORK

Grade 3 Firs

First Term 2008

1

| Week | Mental Maths | Pages | Topic | Objectives | Activities | Assessment | Teaching |
|------------|-------------------------------------|-----------|---------|---|--|---|---|
| | | | | | | | Aids |
| First Week | To be able to add ten to any number | Pg 1 to 6 | Numbers | To add, subtract, multiply and divide whole numbers. Solve operations involving combined addition, subtraction, multiplication and division of whole numbers. Solve word problems involving addition, subtraction, multiplication and division of whole numbers | Give a number and the children must draw hundreds, tens and ones Say the value of each digit in a number Say a number and the children write in words- also paired work Use dice to make numbers-children write words or values Paired work- one child will say a number and the other will write Use digit cards- the teacher says a number and the children must make Counting forwards and backwards in tens Change game Stop start Circle game Clap click Ping pong 100 square | Can understand the place value of digits Can write three and four digit numbers in figures and words | White boards Number cards Dice Digit cards 100 Square |

Haa Dhaal AEC MATHS SCHEME OF WORK Grade 3

| Week | Mental | Pages | Topic | Objectives | Activities | Assessment | Teachin |
|-------------|-------------------------------------|---------------|---------|---|---|---|---|
| | Marns | | | | | | g Aids |
| Second Week | To be able to add 100 to any number | Pages 7 to 11 | Numbers | To be able to understand the value of digits To be able to write numbers in figures and words To be able to give the number before and after a given figure | Give a number and the children must draw hundreds, tens and ones Say the value of each digit in a number Say a number and the children write in words- also paired work Use dice to make numbers-children write words or values Paired work- one child will say a number and the other will write Use digit cards- the teacher says a number and the children must make Hidden pairs Find a partner Games Counting forwards and backwards- in pairs, groups and between the teacher and class Relay race Ping pong Clap click | Can understand the value of digits Can write numbers in figures and words Can give the number before and after a given figure | Whiteboar ds Number cards Dice Digit cards 100 Square |

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Grade 3

First Term 2008

| Week | Mental Maths | Pages | Topic | Objectives | Activities | Assessment | Teaching Aids |
|------------|--|-------------|-------------|---|---|---|--|
| Third Week | To be able to double a single digit number | Pg 12 to 14 | Place Value | To Be able to write one more or one less Can write numbers in size order To be able to use <> = correctly | Counting forwards and backwards from any number Playing cards (Dhashundamaa) Ordering numbers Show a number cards and the children must say the number before and after Read the story of the Sear Fish Show mw using <> = Write their own numbers and put into size order Paired work on one more and one less Mhiteboards for show me Passing number Making the answers with digit cards Clap click Ping Pong Paired work Using digit cards to turn and double Dice to double | Can write one more or one less Can write numbers in size order Can use < > = correctly | Playing cards Whiteboar ds Number cards Dice |

Test 1.

| Week | Mental Maths | Pages | Topic | Objectives | Activities | Assessment | Teaching |
|-------------|---|----------------|-------|--|--|--|---|
| | | | | | | 6 | Aids |
| Fourth Week | ole to double two digit number from 11 to 19 by using partition | Pages 15 to 19 | Money | To understand the place value of digits To be able to write three and four digit numbers in figures and words | Whiteboard work- give the children an amount in ruffiah and ask them to write in ruffiah and laari of just laari Matching games- hidden pairs, find a partner Make a shop and convert amounts Treasure hunt Relay race Paired work using whiteboards Games Whiteboards for show me Passing number Making the answers with digit cards Clap click Ping Pong Paired work Using digit cards to turn and double | Can understand the place value of digits Can write three and four digit numbers in figures and words | Money Shops Whitebo ards Digit cards |
| | To be a | | | | ★ Dice to double ★ Danger number | | |
| | | | | | | | |

| Week | Mental Maths | Pages | Topic | Objectives | Activities | Assessment | Teaching |
|------------|--|----------------|----------|---|--|--|---|
| Fifth Week | To be able to add tens and ones mentally | Pages 23 to 28 | Addition | To be able add two and three digit numbers using drawing and written sums To be able to draw the place value of the digits they are adding | Using number wheels to add numbers Use real objects to add Using hundreds tens and ones to add Using place value grids to teach renaming Use number cards to add Use dice to make numbers to add Treasure hunt Draw place value of the digits Paired work- one write and one solve Games 100 square Magic number lines Whiteboards for show me and paired work Frog in a box Relay race Counting on in their heads Use digit cards to add mentally | Can add two and three digit numbers using drawings and written sums Can draw the place value of the digits they Are reading | Number wheels Real objects Place value grids Number lines 100 square Whitebo ards |

MATHS SCHEME OF WORK

| Week | Mental Maths | Pages | Topic | Objectives | Activities | Assessment | Teaching |
|------------|--|----------------|----------|--|---|---|---|
| | | | | | | | Aids |
| Sixth Week | To be able to add tens and ones mentally | Pages 30 to 35 | Addition | To be able to add three digit numbers To be able to add money To be able to add four single digits in their head | Using number wheels to add numbers Use real objects to add Using hundreds tens and ones to add Using place value grids to teach renaming Use number cards to add Use dice to make numbers to add Treasure hunt Draw place value of the digits Paired work- one write and one solve Count on from the biggest number Give notes and coins and see how many different ways they can add Games 100 square Magic number lines Whiteboards for show me and paired work Frog in a box Relay race Counting on in their heads Use digit cards to make numbers to add mentally | Can add three digit numbers Can add money up to three digits Can add four single digits in their heads | Number wheels Real objects Place value grids Number lines 100 square Whitebo ards |

Test 2

| Week | Mental Maths | Pages | Торіс | Objectives | Activities | Assessment | Teaching |
|--------------|--|----------------|----------|--|---|--|---|
| | 1110-110 | | | | | | Aids |
| Seventh Week | To be able to add three one digit numbers by counting on from the largest | Pages 35 to 40 | Addition | To be able to match amounts of money to the written form Can add money using a written sum Can answer worded problems on money | Make shops and add amounts Make a display about shopping Give sheets with shop goods and add three values together Write a word problem about a character Arrange a word problem in order Write a word problem and swap with a partner Paired work- one writes a sum and the other solves Games Use digit cards- turn three and add Shopping choose three goods and add Teach to look for the biggest number Dice game Number squares- to add the horizontal and vertical numbers | Can match amounts of money to the written form Can add money using a written sum Can answer worded problems on money | Digit cards Shops Whitebo ards Word problems Dice Number squares |

| Week | Mental | Pages | Topic | Objectives | Activities | Assessment | Teaching |
|--------|--------|-------|-------|--------------------------|---|---------------|----------|
| | Marns | | | | | | Aids |
| | | | | \star to be able to | Make a shape tree | Can | Shapes |
| | | | | recognize the common | Read the queen's bed | recognize | Books |
| | ies | | | shapes and their | Read' The three pigs, one wolf | the common | Tan |
| | srt | | | properties | and the seven magic shapes | shapes and | grams |
| | ope | | | ★ To be able to | Make tan gram pictures | their | Dot |
| | , pr | | | recognize that | Do book activities | properties | paper |
| | hei | | | quadrilaterals have four | Use dot paper to draw | | Whitebo |
| | d ± | | | sides | quadrilaterals | Can | ards |
| | an | | | | Play guess my shape | recognize | |
| | pes | | | | The children describe a shape | that | |
| × | sha | 56 | | | and the others have to guess the | quadrilateral | |
| Vee | u o | to | 0 | | shape | s have four | |
| > 노 | ume | 53 | Jap | | Games | sides and | |
| ght | cor | es | S | | * Describe the shape and | tour angles | |
| ü | he | Pag | | | guess- guess my shape | | |
| | zet | | | | * Paired work- describe and | | |
| | gniz | | | | t Find a nontron | | |
| | | | | | * Match shanes and | | |
| | 20 | | | | nonerties | | |
| | e t | | | | Tdentify the number of | | |
| | abl | | | | corners sides and other | | |
| | be | | | | properties each shape has | | |
| | To | | | | | | |
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MATHS SCHEME OF WORK

Grade 3

| Week | Mental Methe | Pages | Topic | Objectives | Activities | Assessme | Teachin |
|------------|---|----------------|-------------|--|--|--|--|
| | Mams | | | | | nt | g Aids |
| Ninth Week | To be able to take away ten from any number | Pages 41 to 52 | Subtraction | To be able to subtract two and three digit numbers To be able to decide whether to use a mental or written method To be able to show the value of the digits | Using number wheels to subtract numbers Use real objects to subtract Using hundreds tens and ones to subtract Using place value grids to teach renaming Use number cards to subtract Use dice to make numbers to take away number Treasure hunt Draw place value of the digits Paired work- one write and one solve Count back from the biggest number Give notes and coins and see how many different ways they can subtract Counting forwards and backwards in tens Change game Stop start Clap click Ping pong 100 square | Can subtract two and three digit numbers Can decide whether to use a written or mental method To be able to show the value of the digits | Number wheels Real objects Hundre ds, tens and ones Dice Place value grids Notes and coins |

MATHS SCHEME OF WORK

Grade 3

| Week | Mental Maths | Pages | Торіс | Objectives | Activities | Assessment | Teaching Aids |
|------------|---|----------------|-------------|--|---|--|--|
| Tenth Week | To be able to take away 100 from any number | Pages 47 to 52 | Subtraction | To be able to subtract three digit numbers To be able to answer written sums on subtraction To be able to subtract money | Using number wheels to subtract numbers Use real objects to subtract Using hundreds tens and ones to subtract Using place value grids to teach renaming Use number cards to subtract Use dice to make numbers to take away number Treasure hunt Draw place value of the digits Paired work- one write and one solve Count back from the biggest number Give notes and coins and see how many different ways they can subtract Counting forwards and backwards- in pairs, groups and between the teacher and class Relay race Ping pong Clap click | Can subtract three digit numbers Can answer written sums involving subtraction To be able to subtract money | Number wheels Real objects Hundred s, tens and ones Dice Place value grids Notes and coins |

MATHS SCHEME OF WORK

Grade 3 First T

| Week | Mental Maths | Pages | Syllab us | Objectives | Activities | Assessment | Teaching Aids |
|---------------|-------------------------------------|---------------|--------------|---|---|--|--|
| Eleventh Week | To be able to add 100 to any number | Pages 61 - 68 | Perimeter | To know that the perimeter is the distance all around the outside of a flat shape To be able to measure perimeter using thread and a ruler To be able to calculate perimeter in whole centimeters | Take the children out and get them to walk around the outside of shapes, e.g. stage, flower beds, classrooms, slide- you can get them to count the number of footsteps taken Get the children to use their fingers to show you the perimeter of shapes such as their books pencil cases desk etc Give the children shapes or objects and get them to use thread to measure the perimeter Have a competition. The teacher shows an object and the groups estimate the perimeter. The group nearest wins a point Give the children squared paper and ask the children to draw shapes with a perimeter of 12 or 15. Do paired work where each person draws a shape with straight lines and swaps with their partner who measures it's perimeter Measuring classroom objects MENTAL AMTHS Counting on and backwards in groups Change game Clap click Ping pong Place value chart to identify which digit changes Digit cards Number cards | Know that the perimeter is the distance all around the outside of a flat shape Can measure perimeter using thread and a ruler Can calculate perimeter in whole centimeters | Shapes Objects Thread Squared paper rulers |

| We | Mental | Pag | Syll | Objectives | Activities | Assessment | Teac |
|--------------|--|-----------------|-----------|---|--|--|--|
| ек | Marns | es | Aim | | | | hing |
| | | | | | | | Aids |
| | ven number | | | To understand that a fraction is part or parts of a whole To be able to recognize what the denominator and the numerator mean Be able to draw given fractions Be able to order fraction is part or | Give strips of paper and get them to fold to make halves, quarters, sixths, eighths, tenths etc Get them to label each equal part. Put them up on display so that children can see their relative size Bring in food items and divide into fractions Use squared paper for the children with outlines around twelve squares. The children must find as many different ways to colour ¹/₂ Give the children 2 fractions with a common denominator- draw and add on their whiteboards Ean adding fractions draw pachi etc to split into | Understand that a fraction is part or parts of a whole Can recognize what the denominator and the numerator mean | Aids Strip s of paper Food items to parti tion |
| Twelfth Week | To be able to find halves of a given the set a given the set of a given set the set of t | Pages 109 - 119 | Fractions | fractions into size order Be able to find equivalent fractions Be able to add fractions Test 5 | For adding fractions ardw roshi etc to split into the correct number of fractions and colour the correct number of parts Fraction board Find a partner Find the correct fraction cards Fraction strips Cutting up wholes into ½'s and ¼'s MENTAL MATHS Investigate numbers you can halve with counters upto twenty Whiteboards for show me Paired work- one says and the other draws Relay race Matching cards Equal and unequal fractions | Can draw given fractions Can order fractions into size order Can find equivalent fractions Can add fractions | Squa red paper Whit eboa rds |

MATHS SCHEME OF WORK

Grade 3

| Week | Mental Maths | Pages | Syllab us | Objectives | Activities | Assessment | Teaching Aids |
|-----------------|-------------------------------------|----------------|---------------------------------------|--|--|---|--|
| Thirteenth Week | To be able to add 100 to any number | Pages 68 to 85 | Syllab us Aim Multiplication | Objectives To know that multiplication is groups of a number To be able to read and draw groups of a given number To know their 2, 3, 5, 10 times tables | Activities Play tables games such as disappearing tables, fizz buzz, gunfighter, guess my rule Use whiteboards to show that multiplication is repeated addition. You give a sum and they give you the repeated addition Give the children counters and ask them to make into groups to find the answers Give the children photocopies of groups- ask the children to write the sum to go with the groups Take the class out and see how many groups of 2, 3, 4, 5etc they can make with the children in the class In pairs one child writes the sum and the other draws and solves Relay race Treasure Hunt Dice Circle Ball throw Pointing finger MENTAL MATHS Clap click Fizz buzz Ping pong Paired work with a whiteboard | Assessment Know that multiplication is groups of a number Read and draw groups of a given number Know their 2, 3, 5, 10 times tables | Teaching Aids Whiteboards Counters Dice Digit cards Sum cards |
| | | | | | Paired work with a whiteboard Dice Digit cards Writing numbers in the air | | |
| | | | | | Action game | | |

MATHS SCHEME OF WORK Grade 3

Grade 3 First Term 2008

| eek | Mental Metha | Pages | Syllab | Objectives | Activ | ities | Assessment | Teaching |
|--------------|----------------------|-----------|-----------|---|-------------------------------|--|---|--|
| | Marns | | us Aim | | | | | Aids |
| leek | No to any number | rages - 2 | ation at | > To know that multiplication is groups of a number > To be able to read and draw groups of a given number > To know their 2, 3, 5, 10 times tables > To be able to answer word problems on multiplication | Activ | ities Children have numbers from the three times table- ask them to get into order Have a washing line or a number line and get the children to jump along the line in two's or three's Play tables games such as disappearing tables, fizz buzz, gunfighter, guess my rule Count forwards and backwards in twos and threes Write word problems about | Assessment Know that multiplication is groups of a number Read and draw groups of a given number Know their 2, 3, 5, 10 times tables To be able to | Teaching Aids Number line Fruit or hedhikha pictures Dice Digit cards |
| Fourteenth W | To be able to add 10 | Pages 85 | Multiplic | | A MENT A A A A A A A | Write word problems about groups of hedhikha or fruit using the objects in the shops Look at and write problems about five-aside football AL MATHS Clap click Fizz buzz Ping pong Paired work with a whiteboard Dice Digit cards Writing numbers in the air Action game True or false | To be able to answer word problems on multiplication | |

MATHS SCHEME OF WORK

| Week | Mental Maths | Pages | Syllab us Aim | Objectives | Activities | Assessment | Teaching Aids |
|----------------|--|----------------|---------------------|--|--|--|--|
| Fifteenth Week | To know that division is the inverse of multiplication | Pages 94 - 101 | Division | To understand that division is the number of groups of a number in a total To be able to find and draw groups in a given number | Play tables games- with whiteboards get the children to give you the division fact they know from the times table fact that you have given them Use whiteboards to show that division is repeated subtraction- you give a sum and the children write the repeated subtraction Give the children counters or cubes and ask them to make groups from a given number Take the children out and ask them to make a given number of groups and count to solve In pairs one gives a sum and the other must draw and solve Divide the children in the class into groups Play relay race Divide real objects into groups Mhiteboard work- give a sum and the other multiplication and division facts they know Paired work Roll two dice and multiply then give division facts Hidden pairs | Understand that division is the number of groups of a number in a total Find and draw groups in a given number | Whiteboards Dominoes Counters Dice Cubes Number cards Real objects |

MATHS SCHEME OF WORK

Grade 3 First Term 2008

| Week | Mental Maths | Pages | Syllab us Aim | Objectives | Activities | Assessment | Teaching Aids |
|----------------|--|-----------------|---------------------|--|---|---|--|
| Sixteenth Week | To know that division is the inverse of multiplication | Pages 102 - 108 | Division | To understand that division is the number of groups of a number in a total To be able to find and draw groups in a given number To know that multiplication and division are inverses To be able to answer one step word problems | Play tables games- with whiteboards get the children to give you the division fact they know from the times table fact that you have given them Use whiteboards to show that division is repeated subtraction- you give a sum and the children write the repeated subtraction Give the children counters or cubes and ask them to make groups from a given number Take the children out and ask them to make a given number of groups and count to solve In pairs one gives a sum and the children must give you the other multiplication and division facts they know Paired work Roll two dice and multiply then give division facts Hidden pairs Dominoes | Understand that division is the number of groups of a number i Can find and draw groups in a given number Know that division is the opposite of multiplication Can answer one step word problems using division | Whiteboards Dominoes Counters Dice Cubes Number cards Real objects |

Test7

| Week | Mental Maths | Pages | Topic | Objectives | Activities | Assessment | Teaching |
|------------------|--|----------------|-----------------|--|--|---|---|
| | Marris | | | | | | Aids |
| Seventeenth Week | To be able to add tens and ones mentally | Pages 20 to 22 | Ordinal Numbers | To be able to write the ordinal numbers to 99 To be able to order the ordinal numbers | Have races and order the contestants Counting as a class and in pairs Ordering the assembly line Give ordinal number cards and order Spelling activities True or false Ordering their day- what did they do first and second Games Number square Number line Ping pong Clap click Danger number Using number cards Paired work using whiteboards | Can write the ordinal number to 99 Can order the ordinal numbers to 99 | Ordinal number cards Number squares Number lines Whitebo ards |

<u>MATHEMATICS / GRADE -3</u> <u>Assessment Schedule</u>

| # | Week | Date | Topic | Marks |
|---|-----------------------|---------------------------|-------------------------|-------|
| 1 | 03 rd week | 31 st January | Numbers and Place value | 10 |
| 2 | 06 th week | 21 st February | Money and Addition | 15 |
| 3 | 08 th week | 06 th March | Addition and Shapes | 15 |
| 4 | 10 th week | 27 th March | Subtraction | 15 |
| 5 | 12 th week | 10 th April | Perimeter and Fraction | 15 |
| 6 | 14 th week | 24 th April | Multiplication | 15 |
| 7 | 16 th week | 08 th May | Division | 15 |